

Everything Workplace Ninjas need to know about Windows performance counters in AVD and Win365 VMs

Benny Tritsch



*Workplace Ninja
Summit 2024*



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About Benny Tritsch

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Focus

EUC Evangelist and Chief Scientist
Parallels RAS Product Manager

From

Dr. Tritsch IT Consulting, Germany

My Blog

<https://drtritsch.com>
<https://eucscore.com>



Certifications

Microsoft MVP, Omnissa Tech Insider,
Citrix CTP , NVIDIA NGCA

Hobbies

DEX benchmarking and building the
EUC Score toolset for the community

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Agenda

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Key takeaways:

- **Windows Performance Counter fundamentals**
- **Most relevant metrics in digital workplaces**
- **Insights into Task Manager, Resource Monitor, Performance Monitor**

- **Windows Performance Counter Terminology**
- **Performance API Consumers**
- **Scripted Access to Performance Counters**
- **Azure Virtual Desktop and Windows 365 Use Cases**
- **Performance Counter Examples from the Field**



Why Performance Counters Matter

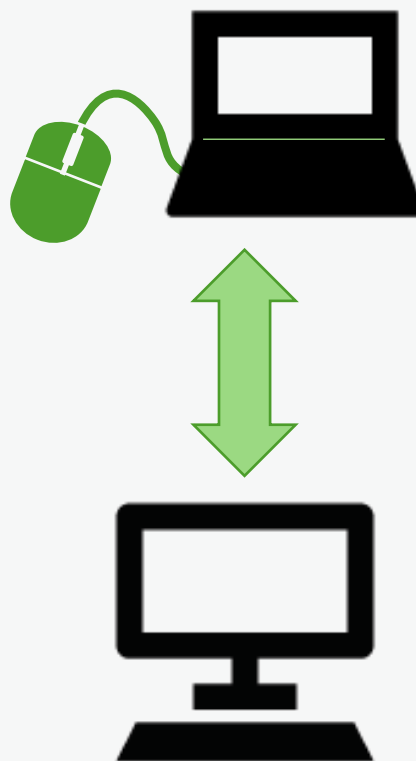
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Less control over Windows-specific telemetry data

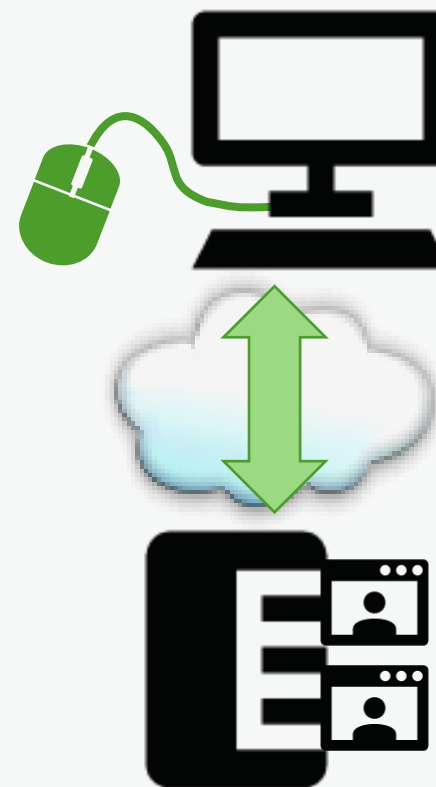
On-Prem Windows



VDI / RDSH on LAN

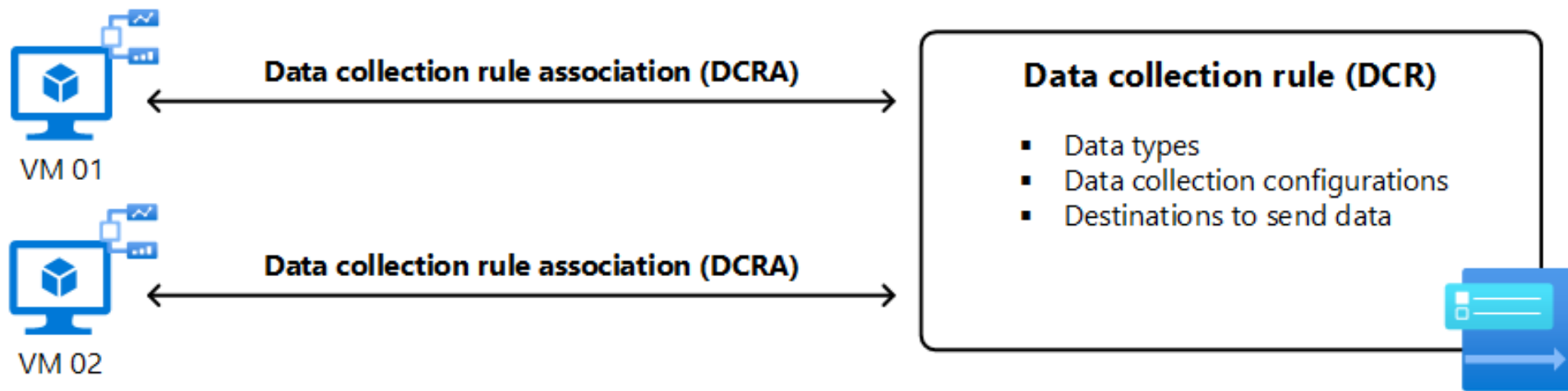


AVD / Win365





Azure Monitor Agent



<https://learn.microsoft.com/en-us/azure/azure-monitor/agents/azure-monitor-agent-overview>

Home > Data collection rules > microsoft-avdi-westeuope

Data collection rules

ITProCloud.de

+ Create Manage view

Filter for any field...

We are previewing a new Browse experience. Click to switch.

Name ↑↓

- hydra-itpc-dev
- microsoft-avdi-westeuope**

microsoft-avdi-westeuope | Data sources

Data collection rule

Search

+ Add Delete

- Data source
- Performance Counters
- Windows Event Logs

- Overview
- Activity log
- Access control (IAM)
- Tags
- Settings
- Locks
- Configuration
- Data sources**
- Resources
- Automation
- Policies (Preview)
- CLI / PS
- Tasks (preview)
- Export template
- Security
- Identity
- Monitoring
- Alerts
- Metrics
- Diagnostic settings
- Logs
- Help
- Support +

Add data source

Azure Monitor Agent
Azure Log Analytics
AVD Insights

*Data source Destination

Select which data source type and the data to collect for your resource(s).

Data source type *

Performance Counters

Choose Basic to enable the collection of performance counters. Choose Custom if you want more control over which performance counters are collected.

None Basic **Custom**

Configure the performance counters to collect, and how often they should be sampled:

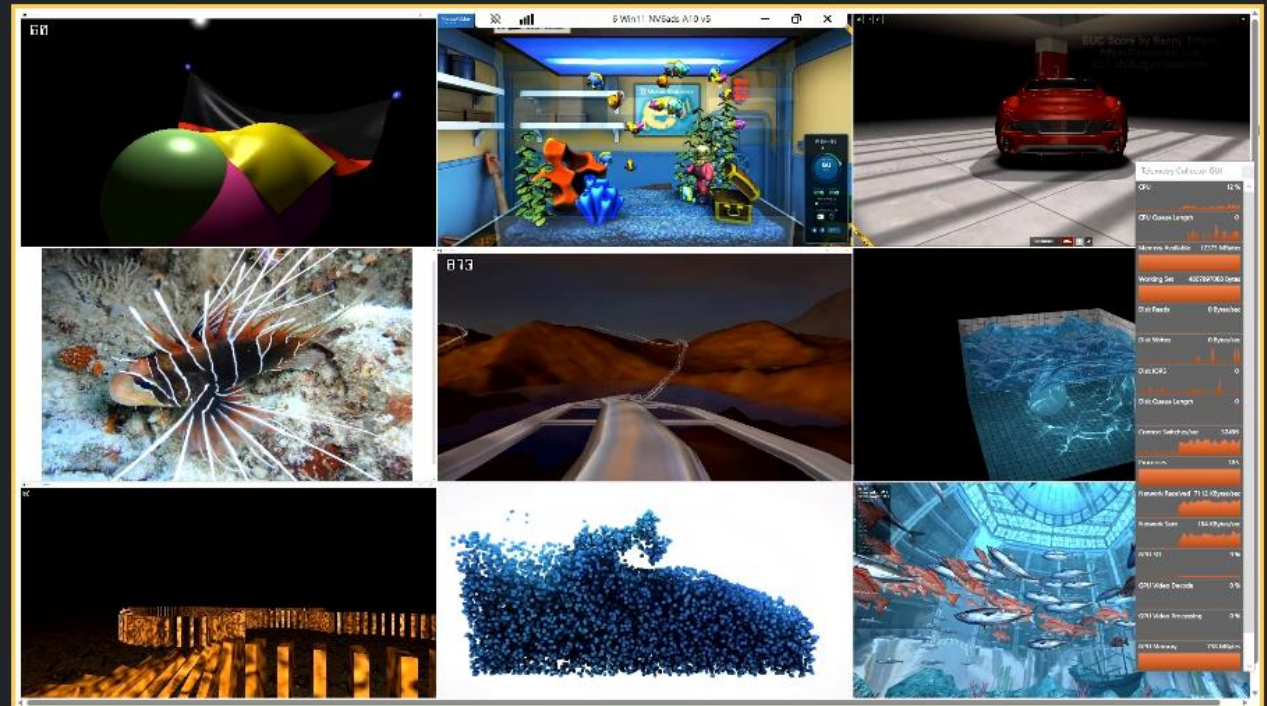
Add

Performance counter	Sample rate (seconds)
<input checked="" type="checkbox"/> \Memory\% Committed Bytes In Use	30
<input type="checkbox"/> \Memory\Available Bytes	60
<input type="checkbox"/> \Memory\Committed Bytes	60
<input type="checkbox"/> \Memory\Cache Bytes	60
<input type="checkbox"/> \Memory\Pool Paged Bytes	60
<input type="checkbox"/> \Memory\Pool Nonpaged Bytes	60
<input checked="" type="checkbox"/> \Memory\Pages/sec	30
<input checked="" type="checkbox"/> \Memory\Page Faults/sec	30
<input type="checkbox"/> \Process(_Total)\Working Set	60
<input type="checkbox"/> \Process(_Total)\Working Set - Private	60

Showing 11 - 20 of 59 results.

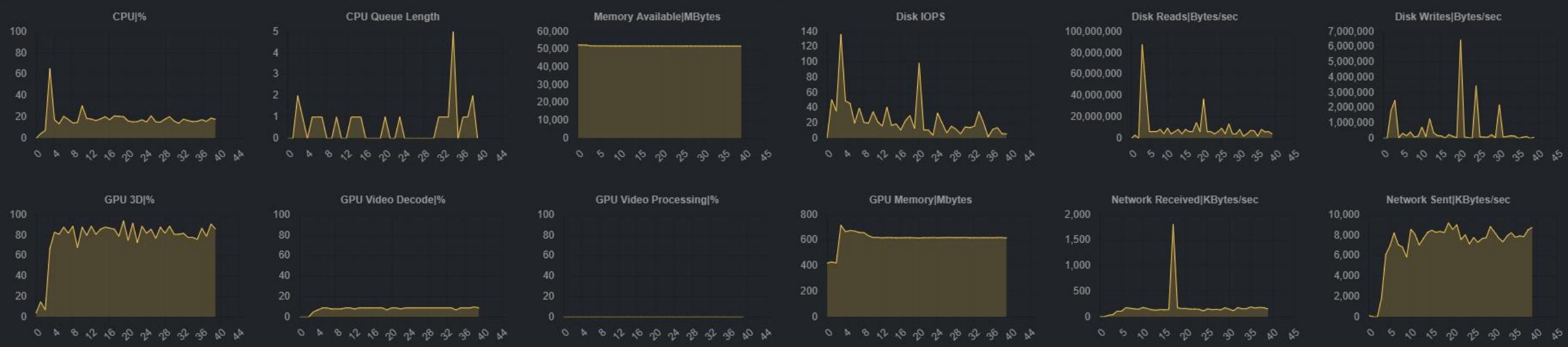
< 1 2 3 4 5 >

Save Next : Destination > Cancel



```

00:00:00.500 Date: 2023/09/21 Time: 16:36:52.374 AppName: msedge.exe
00:00:00.500 Simload: SL1-MSEdgeVideoGrid9 Computername: bt-avd6-VM-0 Username: btritsch
00:00:00.500 Number of Monitors: 1 Default Monitor: 1 (0 | 0 | 1920 | 1080)
00:00:00.500 Pre-Simload countdown screen was visible for 1 sec
00:00:00.500 Delay between Simload start time and activity log start time: 1.087 sec
00:00:02.632 App launch time: 1027 ms
00:00:02.883 Run action initiated
00:00:03.886 Press F11
  
```





Consistent interface for collecting various kinds of system data

- A **provider** is a software component that generates and publishes performance data
- A **counterset** (or **object**) is a grouping of performance data within a provider
- A **counter** is the definition of single piece of performance data
- An **instance** is an entity about which performance data is reported
- A **counter value** is the value of a single piece of performance counter data
- The **counter type** indicates the type of the counter's raw value and indicates what the counter's raw value represents



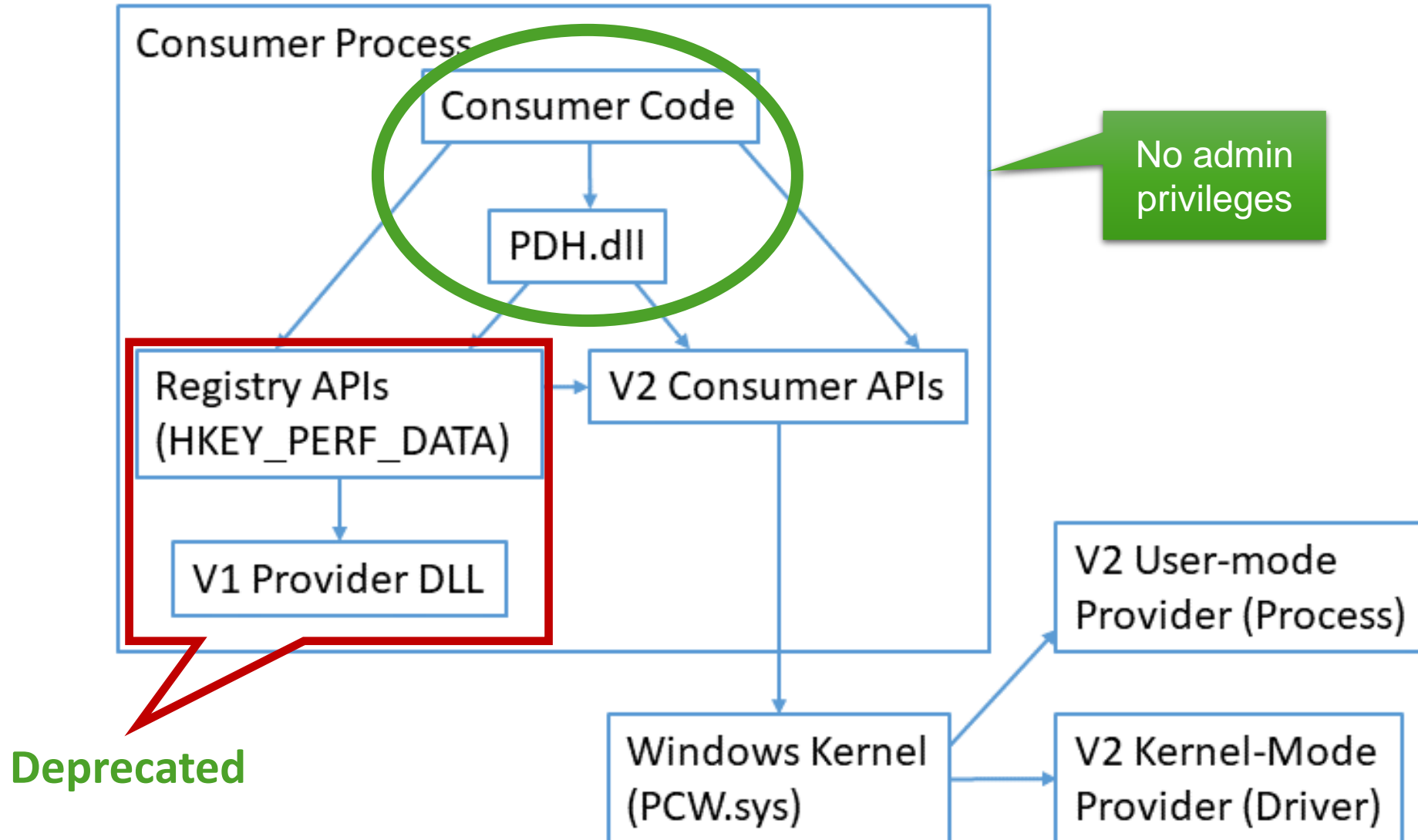
Windows Performance Counters

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- **Single-instance countersets** always contain data for exactly one instance
- **Multi-instance countersets** contain data for a variable number of instances
- A **consumer** is a software component that makes use of performance data. It periodically collects and records the data from a provider's counterset:
 - GUI: Task Manager, Performance Monitor, Resource Monitor, and Sysinternals Process Explorer
 - CMD: Typeperf.exe, Logman.exe, and Relog.exe
 - Service: Azure Monitor Agent, agents provided by monitoring solutions
 - EUC Score: Simload Base Counters, Data Miner, Telemetry Collector



Performance API Architecture





PDH.dll

Windows Performance Data Helper DLL

The screenshot shows a Windows File Explorer window displaying the contents of the System32 directory. The file 'pdh.dll' is selected. The Properties dialog box for 'pdh.dll' is open, showing the following details:

Property	Value
Name	pdh.dll
Type of file	Application extension (.dll)
Opens with	Unknown application
Location	C:\Windows\System32
Size	277 KB (283,648 bytes)
Size on disk	280 KB (286,720 bytes)
Created	Thursday, October 12, 2023, 10:41:03 AM
Modified	Thursday, October 12, 2023, 10:41:03 AM
Accessed	Today, November 1, 2023, 17 minutes ago
Attributes	<input type="checkbox"/> Read-only <input type="checkbox"/> Hidden

API: <https://learn.microsoft.com/en-us/windows/win32/api/pdh/>



Task Manager – Performance Tab

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The screenshot shows the Windows Task Manager Performance tab. On the left, a sidebar lists system components: CPU (12% 1.22 GHz), Memory (9.8/15.9 GB 62%), Disk 0 (C:) (SSD 1%), Wi-Fi (S: 16.0 R: 0 Kbps), GPU 0 (Intel(R) UHD Graphics 620 4%), and GPU 1 (NVIDIA GeForce GTX 1060 0% (56 °C)). The GPU 1 section is selected and expanded to show detailed performance metrics.

GPU Performance

NVIDIA GeForce GTX 1060

Category	Utilization
3D	0%
Copy	0%
Video Encode	0%
Video Decode	0%

Dedicated GPU memory usage: 6.0 GB

Shared GPU memory usage: 8.0 GB

Metric	Value
Utilization	0%
Dedicated GPU memory	0.0/6.0 GB
GPU Memory	0.0/14.0 GB
Shared GPU memory	0.0/8.0 GB
GPU Temperature	56 °C

Driver Information:

Property	Value
Driver version:	27.21.14.6140
Driver date:	1/22/2021
DirectX version:	12 (FL 12.1)
Physical location:	PCI bus 2, device 0, function 0
Hardware reserved memory:	90.0 MB



Task Manager – Detail Tab

Task Manager

File Options View

Processes Performance App history Startup Users Details Services

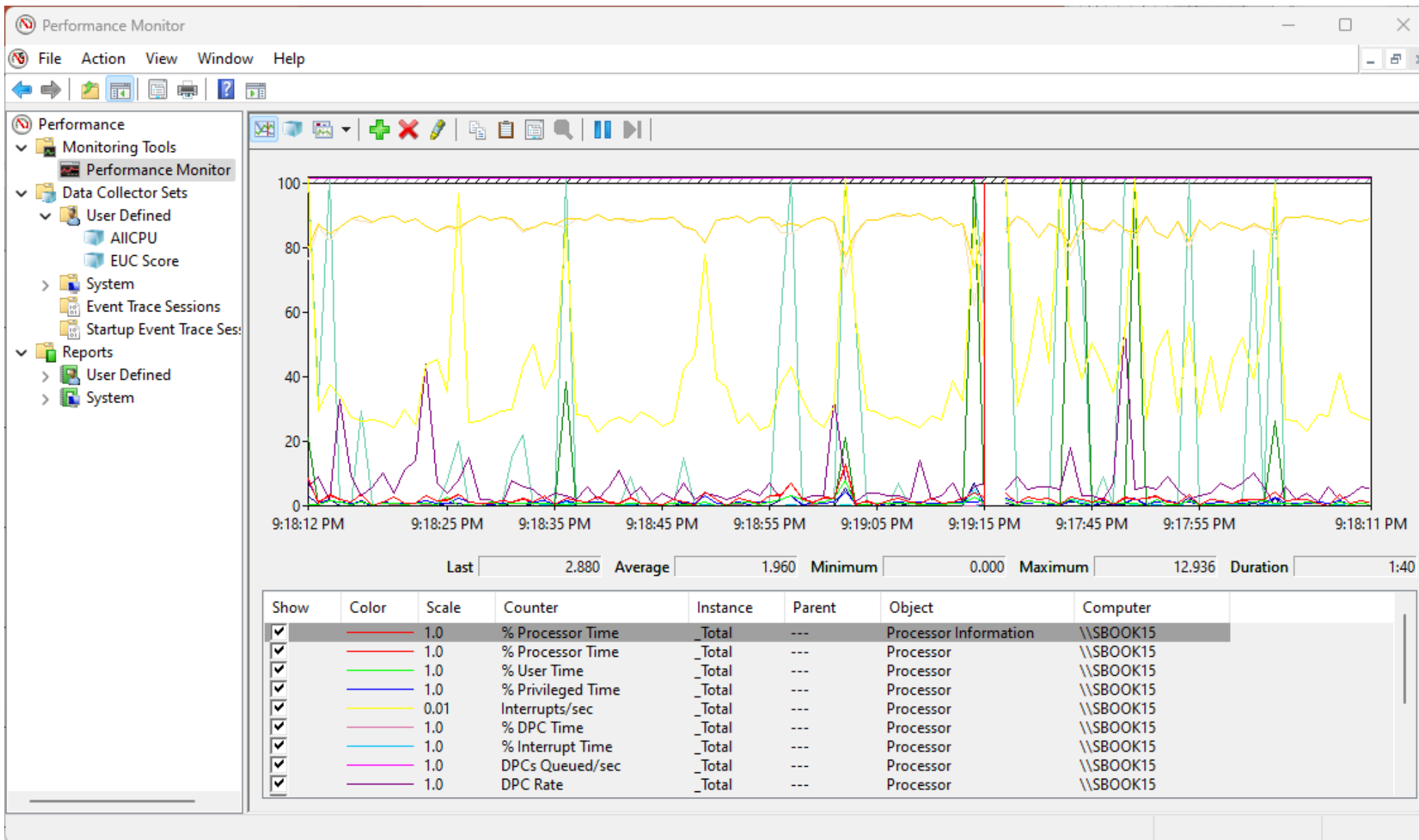
Name	PID	Status	User name	CPU	Memory (a...	UAC virtualizat...	GPU	GPU engine
System Idle Process	0	Running	SYSTEM	97	8 K		00	
Taskmgr.exe	17940	Running	Benny	01	19,232 K	Not allowed	00	
Greenshot.exe	13732	Running	Benny	01	40,016 K	Disabled	00	
dwm.exe	1852	Running	DWM-1	00	79,524 K	Disabled	00	
chrome.exe	12008	Running	Benny	00	89,148 K	Disabled	00	
svchost.exe	1860	Running	NETWORK...	00	3,620 K	Not allowed	00	
csrss.exe	1012	Running	SYSTEM	00	1,480 K	Not allowed	00	
chrome.exe	16080	Running	Benny	00	120,872 K	Disabled	00	
POWERPNT.EXE	10020	Running	Benny	00	360,752 K	Disabled	00	
OUTLOOK.EXE	21672	Running	Benny	00	186,696 K	Disabled	00	
g2mlauncher.exe	14868	Running	Benny	00	17,144 K	Disabled	00	
PowerToys.exe	10764	Running	Benny	00	2,896 K	Disabled	00	
StreamDeck.exe	1612	Running	Benny	00	69,428 K	Disabled	00	
System interrupts	-	Running	SYSTEM	00	0 K		00	
PowerToys.Peek.UI.exe	13408	Running	Benny	00	12,972 K	Disabled	00	
ctfmon.exe	5024	Running	Benny	00	3,920 K	Disabled	00	
ControlCenter.exe	11940	Running	Benny	00	52,388 K	Disabled	00	
msedge.exe	7464	Running	Benny	00	173,968 K	Disabled	00	
explorer.exe	2232	Running	Benny	00	57,292 K	Disabled	00	
Skype.exe	10256	Running	Benny	00	69,572 K	Disabled	00	
ElgatoAudioControl...	15472	Running	Benny	00	824 K	Disabled	00	
slack.exe	17296	Running	Benny	00	167,384 K	Disabled	00	
chrome.exe	5540	Running	Benny	00	94,548 K	Disabled	00	
chrome.exe	8684	Running	Benny	00	14,828 K	Disabled	00	
mmc.exe	12184	Running	Benny	00	18,144 K	Not allowed	00	
Skype.exe	17704	Running	Benny	00	159,664 K	Disabled	00	
svchost.exe	9924	Running	Benny	00	10,588 K	Disabled	00	

^ Fewer details

End task



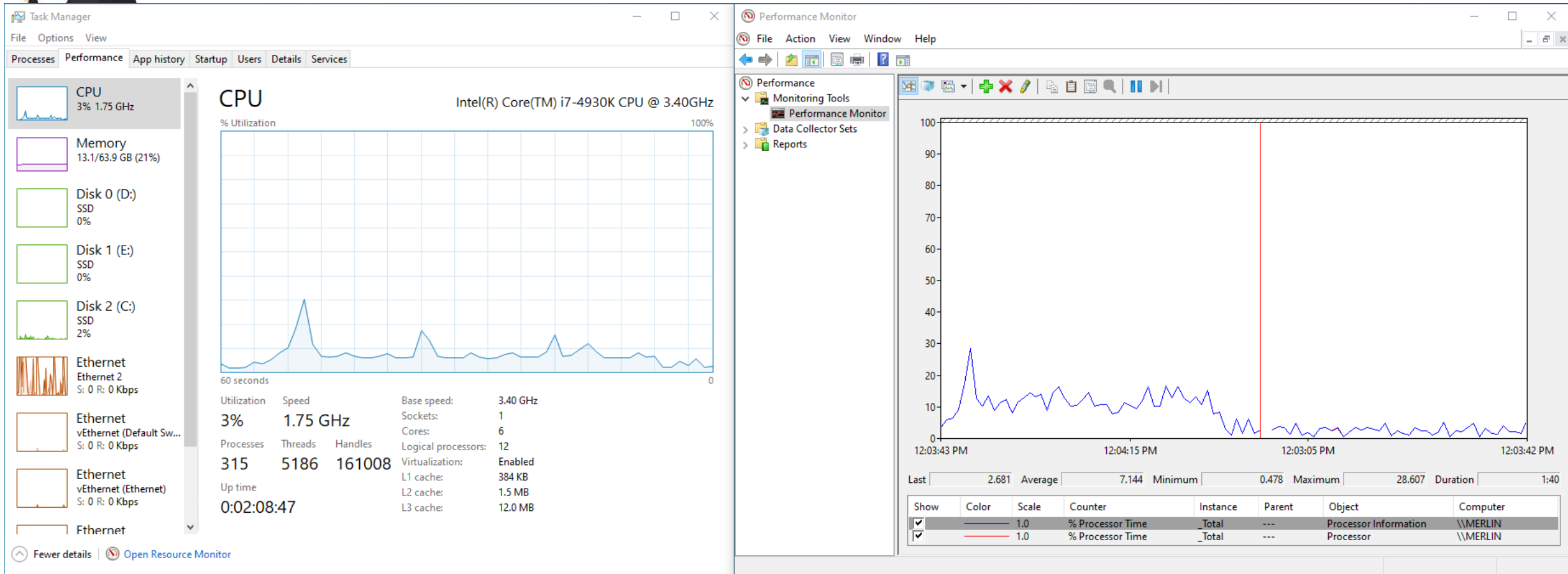
Performance Monitor





TaskMan versus PerfMon

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Windows 10 Task Manager ‘% CPU’ skew – A Tale of Two Metrics by Jeff Stokes

<https://illuminati.services/2021/03/17/windows-10-task-manager-cpu-inaccurate-a-tale-of-two-metrics/>

Task Manager’s CPU numbers are all but meaningless by Aaron Margosis

<https://aaron-margosis.medium.com/task-managers-cpu-numbers-are-all-but-meaningless-2d165b421e43>



PerfMon – Save Settings

The screenshot shows the Windows Performance Monitor 'Add Counters' dialog box. In the 'Available counters' list, 'Processor' is selected. Under 'Instances of selected object', 'Total' is chosen. The 'Added counters' list is currently empty. A Notepad window titled 'E2EVC.tsv - Notepad' displays the following text:

```
Reported on \\MERLIN
Date: 10/30/2023
Time: 12:45:57 PM
Time: Default
Data: Current Activity
Interval: 1.00 seconds

Computer: \\MERLIN

Object: Processor

        _Total
        % Processor Time      3.956

Object: Processor Information

        _Total
        % Processor Time      3.956
```

At the bottom of the Performance Monitor window, a table shows the configuration for the saved counters:

Counter	Instance	Interval	Object	Computer
% Processor Time	_Total	1.0	Processor Information	\\MERLIN
% Processor Time	_Total	1.0	Processor	\\MERLIN



Resource Monitor

Resource Monitor

File Monitor Help

Overview CPU Memory Disk Network

CPU

19% CPU Usage 92% Maximum Frequency

Image	PID	Description	Status	Threads	CPU	Average CPU
<input type="checkbox"/> backgroundTaskHost.exe	9592	Background T...	Suspended	18	0	0.53
<input type="checkbox"/> ShellExperienceHost.exe	16496	Windows Shel...	Suspended	28	0	0.00
<input type="checkbox"/> backgroundTaskHost.exe	6224	Background T...	Suspended	8	0	0.00
<input type="checkbox"/> backgroundTaskHost.exe	24532	Background T...	Suspended	11	0	0.00
<input type="checkbox"/> backgroundTaskHost.exe	26656	Background T...	Suspended	12	0	0.00
<input type="checkbox"/> backgroundTaskHost.exe	22884	Background T...	Suspended	7	0	0.00
<input type="checkbox"/> Secure System	108		Suspended	-	0	0.00
<input type="checkbox"/> vmemCmZygote	10500		Suspended	-	0	0.00
<input type="checkbox"/> SystemSettings.exe	23964	Settings	Suspended	44	0	0.00
<input type="checkbox"/> VideoBlas...	24552	Video Appli...	Suspended	17	0	0.00

Disk

239 KB/sec Disk I/O 7% Highest Active Time

Image	PID	File	Read (B/sec)	Write (B/sec)	Total (B/sec)	I/O Priority	Response T...
System	4	C:\Window...	0	1,771	1,771	Normal	31
Registry	152	C:\Users\Be...	0	46,694	46,694	Normal	31
System	4	C:\Users\Be...	0	241	241	Normal	31
MsMpEng.exe	6580	C:\Program...	2,185	0	2,185	Normal	31
System	4	C:\Users\Be...	0	141	141	Normal	31
DropboxUpdate.exe	9060	C:\Program...	15	0	15	Normal	31
System	4	C:\Users\Be...	0	86	86	Normal	31
Greenshot.exe	16092	C:\Window...	98,304	0	98,304	Normal	30
SearchIndexer.exe	12540	C:\Program...	447	0	447	Normal	30
Registry	152	C:\Window...	0	603	603	Normal	30

Network

37 Kbps Network I/O 0% Network Utilization

Image	PID	Address	Send (B/sec)	Receive (B/sec)	Total (B/sec)
OUTLOOK.EXE	19484	52.98.179.34	703	57,160	57,862
svchost.exe (utcsvc -p)	5876	20.189.173.23	851	1,271	2,122
backgroundTaskHost.exe	26656	20.199.58.43	468	970	1,437
POWERPNT.EXE	29308	52.178.17.3	548	844	1,392
POWERPNT.EXE	29308	52.109.89.19	654	460	1,114
OUTLOOK.EXE	19484	20.82.21.145	294	685	979

Views

CPU 100%
60 Seconds 0%

Disk 1 MB/sec
0

Network 100 Kbps
0

Memory 100 Hard Faults/sec
0



Sysinternals Process Explorer

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The screenshot shows the Sysinternals Process Explorer interface. The main window title is "Process Explorer - Sysinternals: www.sysinternals.com [DARCOLABS\Benny]". The menu bar includes File, Options, View, Process, Find, Users, and Help. The process list on the left shows a tree view with "svchost.exe" selected. The main pane displays a "System Information" dialog box with the "CPU" tab active. A CPU usage graph shows a spike to 3.20%. Below the graph are summary statistics for Totals, CPU, and Topology.

Totals	
Handles	164,327
Threads	5,326
Processes	323

CPU	
Context Switch Delta	15,329
Interrupt Delta	8,579
DPC Delta	678

Topology	
Cores	6
Sockets	1
Logical Processors	12

Additional UI elements include a search filter "<Filter by name>", a process list with columns for CPU, Private Bytes, Working Set, PID, Description, and Company Name, and a status bar at the bottom showing "CPU Usage: 5.15% Commit Charge".



- **Typeperf** writes performance data to the command window or to a log file
<https://learn.microsoft.com/en-us/windows-server/administration/windows-commands/typeperf>
- **Logman** creates and manages Event Trace Session and Performance logs and supports many functions of Performance Monitor from the command line
- **Relog** extracts performance counters from performance counter logs into other formats, such as text-TSV (for tab-delimited text), text-CSV (for comma-delimited text), binary-BIN (BLG), or SQL

These tools are very powerful, but not easy to use

C:\Windows\system32\cmd.exe

```
C:\Users\benny.DARCOLABS>typeperf -q processor
```

```
\processor(*)\% Processor Time  
\processor(*)\% User Time  
\processor(*)\% Privileged Time  
\processor(*)\Interrupts/sec  
\processor(*)\% DPC Time  
\processor(*)\% Interrupt Time  
\processor(*)\DPCs Queued/sec  
\processor(*)\DPC Rate  
\processor(*)\% Idle Time  
\processor(*)\% C1 Time  
\processor(*)\% C2 Time  
\processor(*)\% C3 Time  
\processor(*)\C1 Transitions/sec  
\processor(*)\C2 Transitions/sec  
\processor(*)\C3 Transitions/sec
```

The command completed successfully.

```
C:\Users\benny.DARCOLABS>typeperf "\Processor(_Total)\% Processor Time"
```

```
"(PDH-CSV 4.0)", "\\MERLIN\Processor(_Total)\% Processor Time"  
"08/22/2024 09:13:53.884", "1.019657"  
"08/22/2024 09:13:54.900", "1.991526"  
"08/22/2024 09:13:55.912", "1.445304"  
"08/22/2024 09:13:56.918", "1.629610"  
"08/22/2024 09:13:57.928", "5.375511"  
"08/22/2024 09:13:58.942", "0.992495"  
"08/22/2024 09:13:59.956", "3.530964"  
"08/22/2024 09:14:00.957", "3.460074"  
"08/22/2024 09:14:01.969", "1.571992"  
"08/22/2024 09:14:02.977", "2.472840"  
"08/22/2024 09:14:03.989", "0.286005"
```

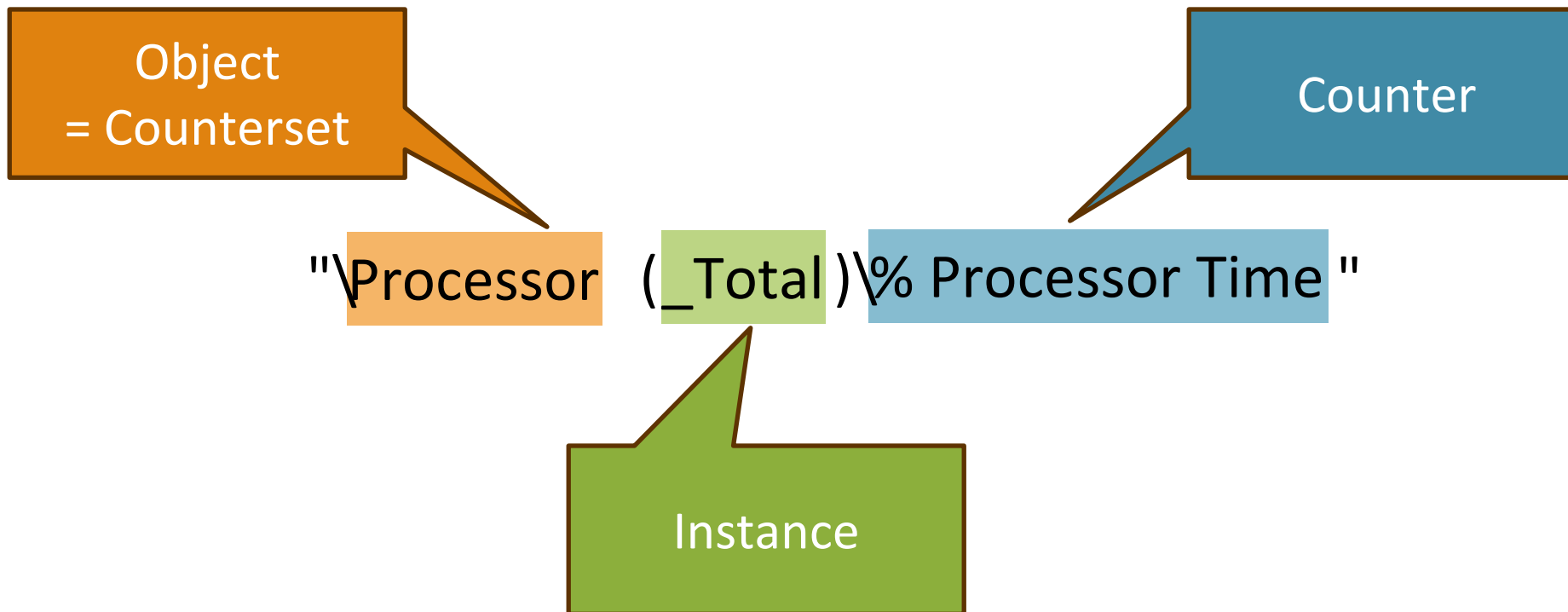
The command completed successfully.

```
C:\Users\benny.DARCOLABS>
```



Performance Counter Path Syntax

\\ComputerName\ObjectName(ObjectInstance)\ObjectCounter



A *counterset* is a grouping of performance data within a provider
A *counter* is the definition of single piece of performance data
An *instance* is an entity about which performance data is reported



Relevant AVD/Win365 Perf Counters

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- \Processor(_Total)\% Processor Time
- \System\Processor Queue Length
- \System\Context Switches/sec
- \System\Processes
- \Memory\Available MBytes
- \Process(_Total)\Working Set
- \PhysicalDisk(_Total)\Disk Read Bytes/sec
- \PhysicalDisk(_Total)\Disk Write Bytes/sec
- \PhysicalDisk(_Total)\Disk Transfers/sec
- \PhysicalDisk(_Total)\Avg. Disk Queue Length

Base Counters

- \Terminal Services\Active Sessions
- \Terminal Services\Total Sessions
- \Processor(_Total)\Interrupts/sec
- \Processor(_Total)\% Interrupt Time
- \System\File Read Operations/sec
- \System\File Write Operations/sec
- \Memory\Free System Page Table Entries
- \Memory\Page Faults/sec
- \Memory\Pages/sec
- \Memory\Pool Nonpaged Bytes
- \Memory\Pool Paged Bytes



Relevant AVD/Win365 Perf Counters

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- \Terminal Services Session(RDP-Tcp x)\% Processor Time
- \Terminal Services Session(RDP-Tcp x)\Working Set
- \User Input Delay per Session(Max)\Max Input Delay
- \Network Interface(*)\Output Queue Length
- \Network Interface(*)\Current Bandwidth
- \Network Interface(*)\Packets Received Unicast/sec
- \Network Interface(*)\Packets Received Non-Unicast/sec
- \Network Interface(*)\Packets Sent Unicast/sec
- \Network Interface(*)\Packets Sent Non-Unicast/sec
- \Network Interface(*)\Bytes Received/sec
- \Network Interface(*)\Bytes Sent/sec
- \Network Interface(*)\Bytes Total/sec



Relevant AVD/Win365 Perf Counters

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- \RemoteFX Network(*)\Current TCP Bandwidth TCP Bandwidth detected in bits per second (bps)
- \RemoteFX Network(*)\Current TCP RTT Average TCP round-trip time (RTT) detected in ms
- \RemoteFX Network(*)\Current UDP Bandwidth UDP Bandwidth detected in bits per second (bps)
- \RemoteFX Network(*)\Current UDP RTT Average UDP round-trip time (RTT) detected in ms
- \RemoteFX Network(*)\Loss Rate Loss percentage
- \RemoteFX Network(*)\Retransmission Rate Percentage of packets that have been retransmitted
- \RemoteFX Network(*)\TCP Received Rate Rate in bps at which data is received over TCP
- \RemoteFX Network(*)\TCP Sent Rate Rate in bps at which data is sent over TCP
- \RemoteFX Network(*)\UDP Received Rate Rate in bps at which data is received over UDP
- \RemoteFX Network(*)\UDP Sent Rate Rate in bps at which data is sent over UDP



Relevant AVD/Win365 Perf Counters

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- \RemoteFX Graphics(*)\Graphics Compression ratio Ratio of bytes encoded to bytes input
- \RemoteFX Graphics(*)\Average Encoding Time Average frame encoding time
- \RemoteFX Graphics(*)\Frame Quality Quality of the output frame
- \RemoteFX Graphics(*)\Input Frames/second Number of sources frames
- \RemoteFX Graphics(*)\Output Frames/second Number of frames sent to the client
- \RemoteFX Graphics(*)\Source Frames/second Number of frames composed by source
- \RemoteFX Graphics(*)\Frames Skipped/second – Insufficient Client Resources
- \RemoteFX Graphics(*)\Frames Skipped/second – Insufficient Network Resources
- \RemoteFX Graphics(*)\Frames Skipped/second – Insufficient Server Resources



Windows Management Interface

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- WMI has preinstalled providers that monitor system performance on both the local system and remotely
- WMI can be used from scripts or from C/C++ applications
- The WmiPerfClass provider creates the classes derived from Win32_PerfRawData and from Win32_PerfFormattedData
- The WmiPerfInst provider supplies data dynamically to both raw and formatted classes
- Example: `Get-CimInstance -Query "select Name, PercentProcessorTime from Win32_PerfFormattedData_PerfOS_Processor" | Select Name, PercentProcessorTime`

CAUTION: WMI overhead can be significant!



Performance Counters

- `Get-Counter -ListSet "Processor"`
- `(Get-Counter -ListSet "Processor").Paths`
- `(Get-Counter -ListSet "Processor").PathsWithInstances`
- `Get-Counter -Counter "\Processor(_Total)\% Processor Time" -SampleInterval 2 -MaxSamples 3`
- `$CounterList = "\Processor(_Total)\% Processor Time", "\System\Processor Queue Length", "\Memory\Available MBytes", "\Process(_Total)\Working Set", "\PhysicalDisk(_Total)\Disk Read Bytes/sec", "\PhysicalDisk(_Total)\Disk Write Bytes/sec", "\PhysicalDisk(_Total)\Disk Transfers/sec", "\PhysicalDisk(_Total)\Current Disk Queue Length", "\System\Context Switches/sec", "\System\Processes"`
- `Get-Counter -Counter $CounterList -SampleInterval 1 -MaxSamples 45`



Localized Perf Counter Names

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- The most severe limitation of Get-Counter are the localized counter names
- There are two API functions you can use to convert localized counter names to id numbers and vice versa
 - Get-PerformanceCounterId takes a localized performance counter name and translates it to a language-agnostic id number
 - Get-PerformanceCounterLocalName does the opposite and translates the id number to the appropriate local name

<https://powershell.one/tricks/performance/performance-counters>

<https://powershellmagazine.com/2013/07/19/querying-performance-counters-from-powershell/>



Localized Perf Counter Names

Registry Editor

File Edit View Favorites Help

Computer\HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows NT\CurrentVersion\Perflib\CurrentLanguage

Name	Type	Data
(Default)	REG_SZ	(value not set)
Counter	REG_MULTI_SZ	1 1847 2 System 4 Memory 6 % Processor Time 10 File Read Operations/sec 12 File Write Operations/sec 14 File Co...
Help	REG_MULTI_SZ	3 The System performance object consists of counters that apply to more than one instance of a component proce...

Registrierungs-Editor

Datei Bearbeiten Ansicht Favoriten Hilfe

Computer\HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows NT\CurrentVersion\Perflib\009

Name	Typ	Daten
(Standard)	REG_SZ	(Wert nicht festgelegt)
Counter	REG_MULTI_SZ	1 1847 2 System 4 Memory 6 % Processor Time 10 File Read Operations/sec 12 File Write Operations/sec 14 File Co...
Help	REG_MULTI_SZ	3 The System performance object consists of counters that apply to more than one instance of a component proc...

Registrierungs-Editor

Datei Bearbeiten Ansicht Favoriten Hilfe

Computer\HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows NT\CurrentVersion\Perflib\CurrentLanguage

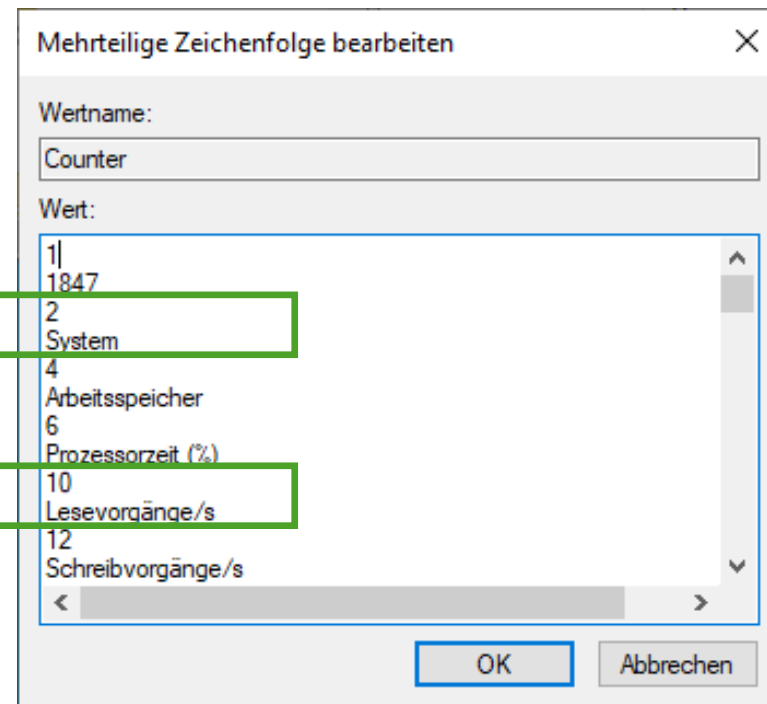
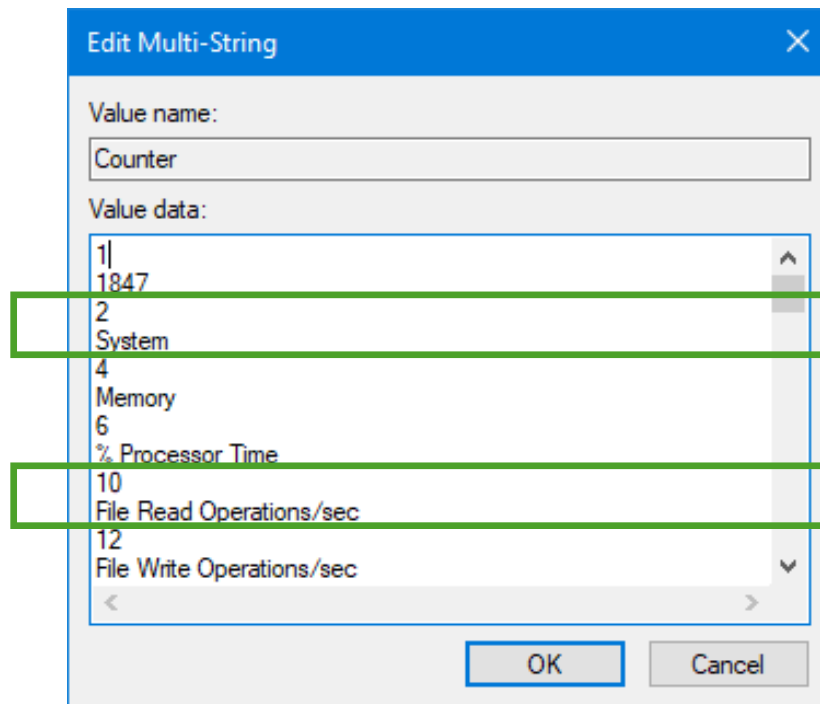
Name	Typ	Daten
(Standard)	REG_SZ	(Wert nicht festgelegt)
Counter	REG_MULTI_SZ	1 1847 2 System 4 Arbeitsspeicher 6 Prozessorzeit (%) 10 Lesevorgänge/s 12 Schreibvorgänge/s 14 Dateisteuervorg...
Help	REG_MULTI_SZ	3 Das System-Leistungsindikatorenobjekt besteht aus Leistungsindikatoren, die für mehrere Instanzen eines Komp...



Localized Perf Counter Names

Perflib\CurrentLanguage\Counter
on a system with English (United States) language

Perflib\CurrentLanguage\Counter
on a system with German language



Computer\HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows NT\CurrentVersion\Perflib\CurrentLanguage



Get-PerformanceCounterId

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```
function Get-PerformanceCounterId
{
    param(
        [Parameter(Mandatory)]
        [string] $Name,
        $ComputerName = $env:COMPUTERNAME
    )

    $code = '[DllImport("pdh.dll", SetLastError=true, CharSet=CharSet.Unicode)]public static extern
    UInt32 PdhLookupPerfIndexByName(string szMachineName, string szNameBuffer, ref uint
    dwNameIndex);'
    $type = Add-Type -MemberDefinition $code -PassThru -Name PerfCounter2 -Namespace Utility

    [UInt32]$Index = 0
    if ($type::PdhLookupPerfIndexByName($ComputerName, $Name, [Ref]$Index) -eq 0)
    {
        $index
    }
    else
    {
        throw "Cannot find '$Name' on '$ComputerName'."
    }
}
```




Localized Perf Counter Names

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```
PS F:\> Get-Counter -Counter "\System\File Read Operations/sec"
```

Timestamp	CounterSamples
7/30/2020 2:24:42 PM	\\host1\system\file read operations/sec : 359.52894517603

```
PS F:\> Get-Counter -Counter "\2\10"
```

Timestamp	CounterSamples
7/30/2020 2:24:51 PM	\\host1\2\10 : 341.618616976008

Unfortunately, about half of the “localized” counter IDs do not work with Get-Counter



Perf Counter Use Case: Monitoring

For example, ControlUp Management Console visualizing performance data collected by the ControlUp Real-Time Agent (a consumer)

Machine 'AZTEST-0'

← → ▾ Folders | Hosts | Machines | Sessions | Processes | Accounts | Applications | Storage ▾ | App. Delivery Controllers ▾

Name	Status	Operating System	OS Version	CPU Logical Processors (OS)	Memory	Uptime	Memory Utilization	Disk Queue	Disk Transfers / sec	Net Total	User Sessions	Avg. Logon Duration	Avg. App Load Time
▶ AZTEST-0	Ready	Windows 11 Enterprise...	Version 2009 (OS Build 22621.2428)	8	32 (GB)	2:08 hours	28%	9.1	63.2	0.08 Mbps	1	15 sec	N/A

Sessions | Processes | Logical Disks | FSLogix Disks

Sessions: 1 Items

User	Machine	CPU	Memory (Private Bytes)	Memory (Working Set)	I/O Read Operations/sec	I/O Write Operations/sec	Disk Read KB/s	Disk Write KB/s	Network Sent KB/s	Network Received KB/s	User Input Delay	Logon Duration	State	Idle Time	Acti Applic
JUPITERLAB\ambtritsch	AZTEST-0	0%	637 (MB)	1.7 (GB)	75.7	0.7	0	30.27	0.01	0	47 ms	15 sec	Active		simloadr

Name	Status	Operating System	OS Version	CPU Logical Processors (OS)	Memory	Uptime	Memory Utilization	Disk Queue	Disk Transfers / sec	Net Total	User Sessions	Avg. Logon Duration	Avg. App Load Time	Avg. User Input Delay	Max User Input Delay	Free Space on System Drive
▶ AZTEST-0	Ready	Windows 11 Enterprise...	Version 2009 (OS Build 22621.2428)	8	32 (GB)	2:23 hours	17%	10.1	107.5	0.07 Mbps	1	15 sec	N/A	0 ms	0 ms	88.5 (GB) (C:)

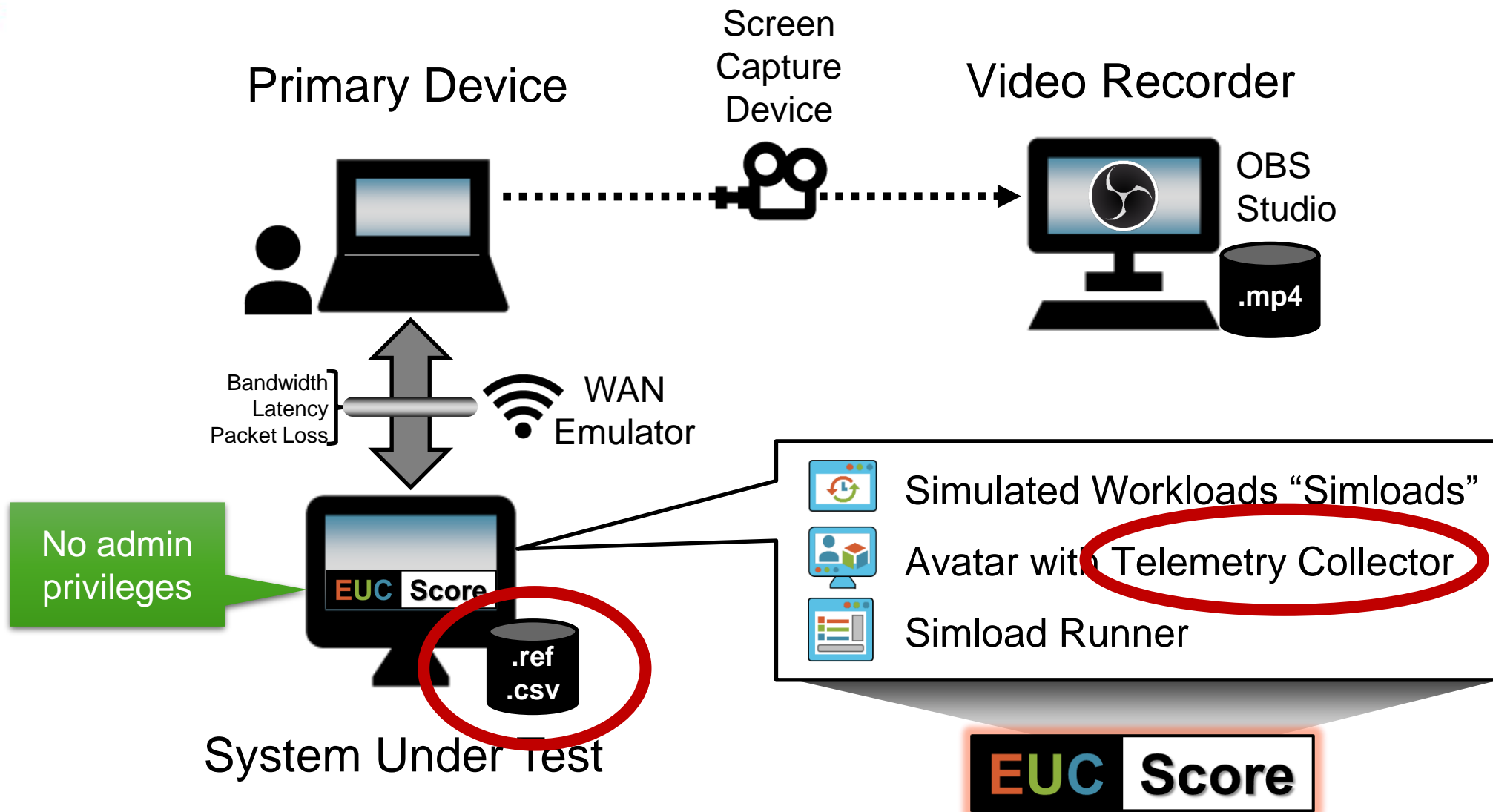
Sessions | Processes | Logical Disks | FSLogix Disks

Sessions: 1 Items

User	Machine	CPU	Memory (Private Bytes)	Memory (Working Set)	I/O Read Operations/sec	I/O Write Operations/sec	Disk Read KB/s	Disk Write KB/s	Network Sent KB/s	Network Received KB/s	User Input Delay	Logon Duration	State	Idle Time	Active Application	Active Application Title
JUPITERLAB\ambtritsch	AZTEST-0	0%	623 (MB)	1.7 (GB)	0.3	1	0	168	0.01	0	0 ms	15 sec	Active	2 minutes	sl3-iops.exe	Watermark



PerfCounter Use Case: Benchmarking





EUC Score Simload Base Counters

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EUC Score - Simload Runner v24.07

Telemetry Displays Video Cards Help About Exit

SL0-TestScreen
SL1-AcrobatReaderScroll
SL1-BSPBlendingDX11
SL1-ChromeAquariumWebGL
SL1-ChromeCarVisualizer
SL1-ChromeFishbowlHTML5
SL1-ChromeGifScroll
SL1-ChromeHtmlScroll
SL1-ChromeMonsterHTML5
SL1-ChromePhotoGalleryJS
SL1-ChromeVideoConf4
SL1-ChromeVideoConf6
SL1-ChromeVideoGrid9
SL1-ChromeWaterWebGL
SL1-CinebenchOpenGL
SL1-ClothOpenGL
SL1-DominoOpenGL
SL1-FurMarkOpenGL
SL1-GiMarkOpenGL
SL1-GoogleEarthDX9
SL1-JPEGViewAnim
SL1-JPEGViewStatic
SL1-MSEdgeAquariumWebGL
SL1-MSEdgeCarVisualizer
SL1-MSEdgeFishbowlHTML5
SL1-MSEdgeGifScroll

Simload Parameters

Runtime in seconds: 45
Left position of window: 0
Top position of window: 0
Width (0 = full screen): 0
Height (0 = full screen): 0
Display number: 0
Countdown: 1

Collect Telemetry Data

No telemetry data
 Simple telemetry data (.ini)
 Advanced telemetry data (.xml)

Config source: HKCU | Number of registered Simloads: 69

Run SL1-ChromeCarVisualizer

Selected Simload: SL1-ChromeCarVisualizer

EUC Score

CPU|%

11

CPU Queue Length

0

Memory Available|MBytes

52773

Working Set|Bytes

12491984896

Disk Reads|Bytes/sec

65600

Disk Writes|Bytes/sec

168102

Disk IOPS

21

Disk Avg. Queue Length

0

Context Switches/sec

17542

Processes

325

Free Download: EUC Score Base Package
<https://eucscore.com/freeware>



EUC Score Simload Base Counters

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Simload.ini

```
[Telemetry]
Name1=CPU|%
Counter1=\Processor(_Total)\% Processor Time
Name2=CPU Queue Length
Counter2=\System\Processor Queue Length
Name3=Memory Available|MBytes
Counter3=\Memory\Available MBytes
Name4=Working Set|Bytes
Counter4=\Process(_Total)\Working Set
Name5=Disk Reads|Bytes/sec
Counter5=\PhysicalDisk(_Total)\Disk Read Bytes/sec
Name6=Disk Writes|Bytes/sec
Counter6=\PhysicalDisk(_Total)\Disk Write Bytes/sec
Name7=Disk IOPS
Counter7=\PhysicalDisk(_Total)\Disk Transfers/sec
Name8=Disk Avg. Queue Length
Counter8=\PhysicalDisk(_Total)\Avg. Disk Queue Length
Name9=Context Switches/sec
Counter9=\System\Context Switches/sec
Name10=Processes
Counter10=\System\Processes
```

Autolt Code Base

Only single-instance counters

```
Name1=CPU|%
Counter1:238\6\(_Total)
Name2=CPU Queue Length
Counter2=:2\44\
Name3=Memory Available|MBytes
Counter3=:4\1382\
Name4=Working Set|Bytes
Counter4=:230\180\(_Total)
Name5=Disk Reads|Bytes/sec
Counter5=:234\220\(_Total)
Name6=Disk Writes|Bytes/sec
Counter6=:234\222\(_Total)
Name7=Disk IOPS
Counter7=:234\212\(_Total)
Name8=Disk Avg. Queue Length
Counter8=:234\1400\(_Total)
Name9=Context Switches/sec
Counter9=:2\146\
Name10=Processes
Counter10=:2\248\
```

Autolt – _PDH_PerformanceCounters

```
Func _PDH_GetCounterList($sCounterWildcardPath,$bReturnAsString=False)
    Local $aRet,$stExpandedPathList
    Local $hPDHDLL,$iBufSize,$sCounterList,$aCounterList[1]=[0]

    If Not IsString($sCounterWildcardPath) Then Return SetError(1,0,$aCounterList)

    ; Unlike other functions, getting a counter list doesn't require initialization,
    ; though it doesn't hurt (especially if Disable Performance Counters is set)
    If Not $_PDH_bInit Then
        $hPDHDLL="pdh.dll"
    Else
        $hPDHDLL=$_PDH_hDLLHandle
    EndIf

    _PDH_DebugWrite("_PDH_GetCounterList() call, $sCounterWildcardPath=''" & $sCounterWildcardPath & _
        "'', PDH DLL 'handle' (or just 'pdh.dll'):" & $hPDHDLL)

    ; Non-localized string? Create localized string and add it.
    If StringLeft($sCounterWildcardPath,1)=':' Then
        $sCounterWildcardPath=__PDH_LocalizeCounter($sCounterWildcardPath)
        If @error Then Return SetError(@error,0,"")
        _PDH_DebugWrite("Localized *wildcard* counter (from non-localized string):"&$sCounterWildcardPath)
    EndIf

    ; 1st call to PdhExpandWildCardPathW - get required buffer size
    $aRet=DllCall($hPDHDLL,"long","PdhExpandWildCardPathW","ptr",ChrW(0), _
        "wstr",$sCounterWildcardPath,"ptr",ChrW(0),"dword*",$iBufSize,"dword",0)
    If @error Then Return SetError(2,@error,$aCounterList) ; DLL Call error
```



CSV Result Files

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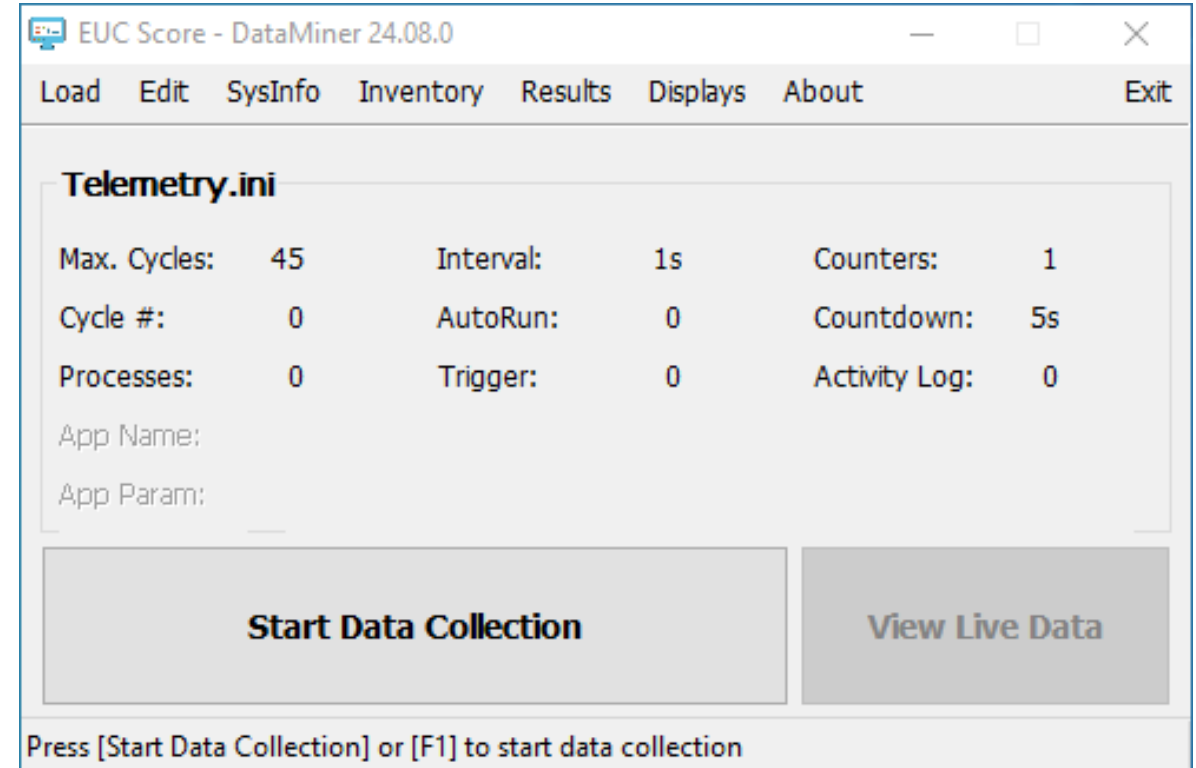
TimeStamp 1000	CPU%	CPU Queue Length	Memory Available MBytes	Working Set Bytes	Disk Reads Bytes/sec	Disk Writes Bytes/sec	Disk IOPS	Disk Queue Length	Context Switches/sec	Processes
2024.08.08 10:30:36.730	0	1	48828	1.721609E+ 10	0	0	0	0	0	350
2024.08.08 10:30:37.802	16.0371	0	48808	1.72669E+ 10	1589410	623872.5	96.00307	0	41422.38	351
2024.08.08 10:30:38.823	16.24802	0	48806	1.728885E+ 10	2385041	0	19.6916	0	55233.54	352
2024.08.08 10:30:39.823	12.55208	0	48804	1.728939E+ 10	1083131	354221.5	30.81559	0	24862.56	352
2024.08.08 10:30:40.834	14.79185	0	48810	1.728841E+ 10	0	158669.5	26.8188	0	25856.44	352
2024.08.08 10:30:41.850	13.87708	0	48808	1.729144E+ 10	1009577	204725.7	46.0234	0	32820.31	352
2024.08.08 10:30:42.861	8.800934	1	48804	1.728834E+ 10	0	89528.84	6.960476	0	29901.39	352
2024.08.08 10:30:43.859	13.36615	0	48805	1.728833E+ 10	0	159098.4	26.89124	0	34092.06	352
2024.08.08 10:30:44.886	17.26958	0	48796	1.729805E+ 10	0	124779.1	24.56684	0	44967.18	352
2024.08.08 10:30:45.888	15.71634	0	48800	1.729505E+ 10	0	162253	24.73013	0	41759.28	352
2024.08.08 10:30:46.913	14.22636	0	48800	1.729274E+ 10	0	622944	21.60948	0	34674.31	352
2024.08.08 10:30:47.895	9.426932	0	48798	1.729646E+ 10	0	421994.3	42.42533	0	32910.01	352
2024.08.08 10:30:48.913	9.435274	0	48801	1.729297E+ 10	0	181588.1	34.47602	0	32947.26	352
2024.08.08 10:30:49.922	12.37798	0	48800	1.732194E+ 10	0	232905.4	36.62416	0	32353.19	353
2024.08.08 10:30:50.965	14.22228	0	48790	1.732325E+ 10	94723.96	146031	19.42027	0	32691.35	353
2024.08.08 10:30:51.940	13.66384	0	48792	1.732352E+ 10	0	182360	30.35652	0	34137.27	353
2024.08.08 10:30:52.945	12.97976	0	48784	1.733555E+ 10	0	216170.4	31.86481	0	33511.35	353
2024.08.08 10:30:53.964	8.67326	0	48781	1.733713E+ 10	0	81109.59	14.8483	0	29580.76	353
2024.08.08 10:30:54.988	9.81427	0	48784	1.733138E+ 10	0	63610.1	5.824227	0	32242.77	353
2024.08.08 10:30:55.981	7.289457	0	48784	1.733362E+ 10	0	140021.6	16.08899	0	31924.67	353



Perf Counter Use Case: Troubleshooting

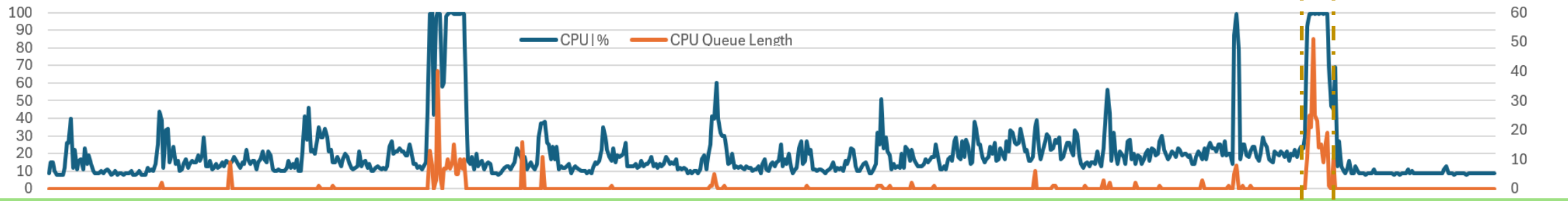
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- Data Miner integrates several supplementary tools
 - Collects performance counters independently of Simloads
 - Writes system information to a text file in the results folder
 - Writes multiple CSV files with inventory data in the results folder
 - Collects process information
 - Launches applications
- Data Miner can be used stand-alone by copy & paste deployment
- Free download: eucscore.com/freeware

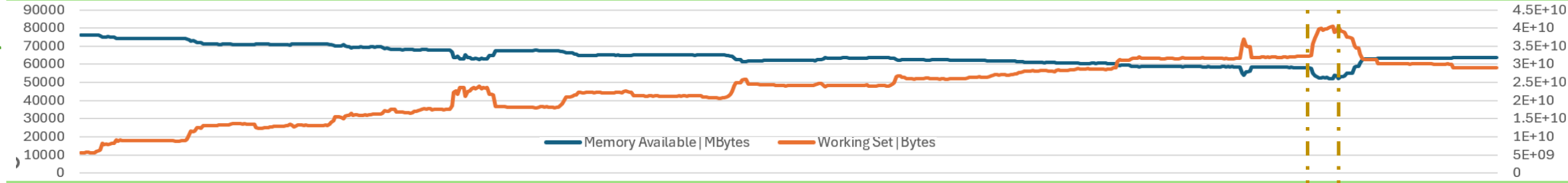


Data Miner runs both with a GUI
and from the command line

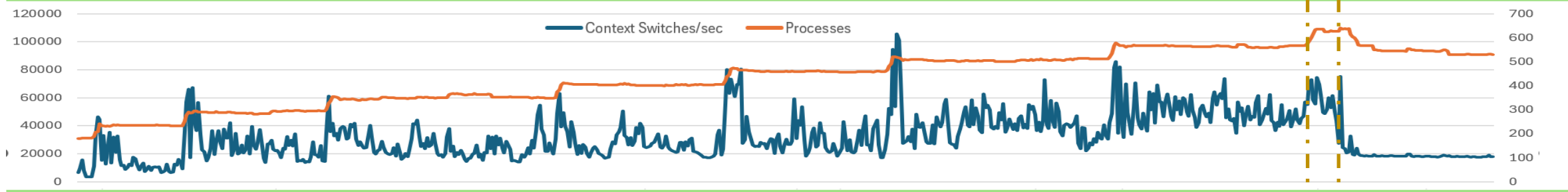
Processor



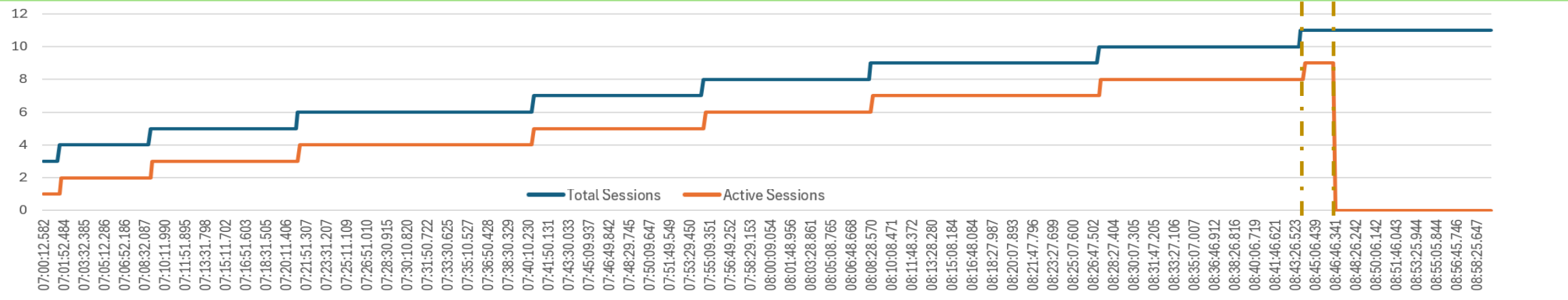
Memory



Processes

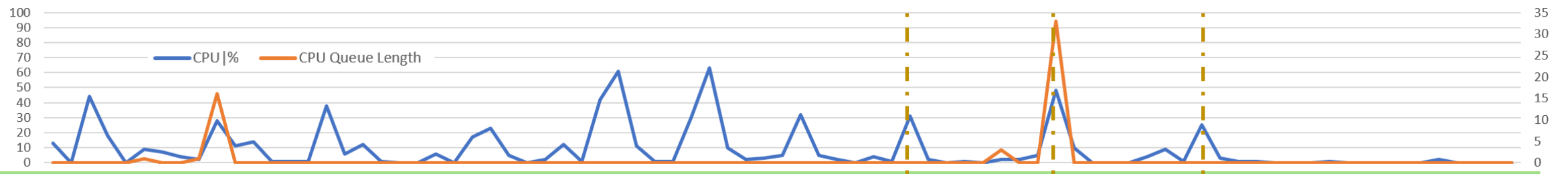


Sessions



07:00:12.582
07:01:52.484
07:03:32.385
07:05:12.286
07:06:52.186
07:08:32.087
07:10:11.990
07:11:51.895
07:13:31.798
07:15:11.702
07:16:51.603
07:18:31.505
07:20:11.406
07:21:51.307
07:23:31.207
07:25:11.109
07:26:51.010
07:28:30.915
07:30:10.820
07:31:50.722
07:33:30.625
07:35:10.527
07:36:50.428
07:38:30.329
07:40:10.230
07:41:50.131
07:43:30.033
07:45:09.937
07:46:49.842
07:48:29.745
07:50:09.647
07:51:49.549
07:53:29.450
07:55:09.351
07:56:49.252
07:58:29.153
08:00:09.054
08:01:48.956
08:03:28.861
08:05:08.765
08:06:48.668
08:08:28.570
08:10:08.471
08:11:48.372
08:13:28.280
08:15:08.184
08:16:48.084
08:18:27.987
08:20:07.893
08:21:47.796
08:23:27.699
08:25:07.600
08:26:47.502
08:28:27.404
08:30:07.305
08:31:47.205
08:33:27.106
08:35:07.007
08:36:46.912
08:38:26.816
08:40:06.719
08:41:46.621
08:43:26.523
08:45:06.439
08:46:46.341
08:48:26.242
08:50:06.142
08:51:46.043
08:53:25.944
08:55:05.844
08:56:45.746
08:58:25.647

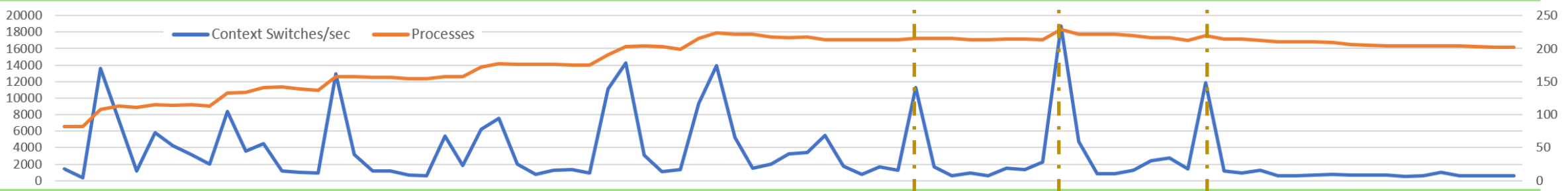
Processor



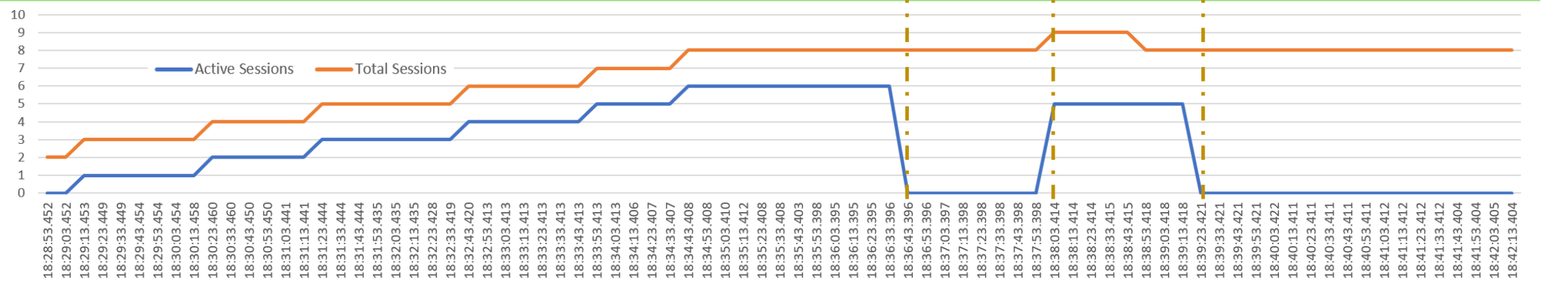
Memory



Processes



Sessions



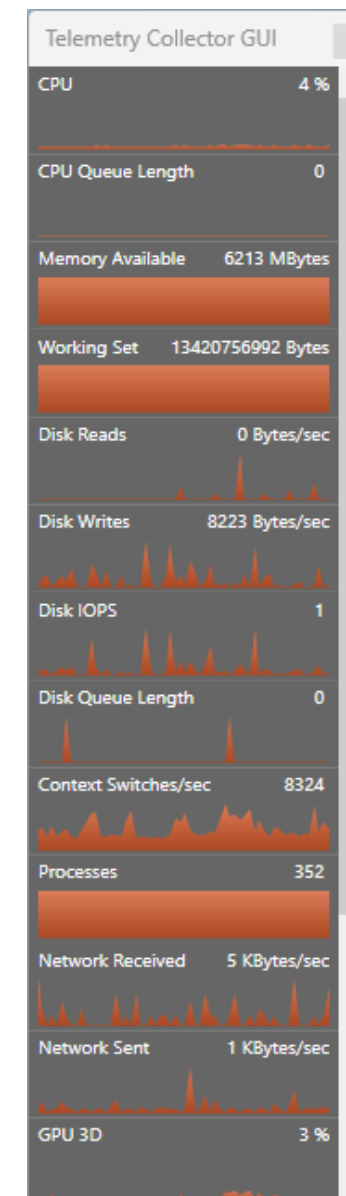


Beyond Standard Performance Counters

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Components	Performance Counters
CPU	\Processor(_Total)\% Processor Time \System\Processor Queue Length
Memory	\Memory\Available Mbytes \Process(_Total)\Working Set
Storage	\PhysicalDisk(_Total)\Disk Read Bytes/sec \PhysicalDisk(_Total)\Disk Write Bytes/sec \PhysicalDisk(_Total)\Disk Transfers/sec (IOPS) \PhysicalDisk(_Total)\Current Disk Queue Length
System	\System\Context Switches/sec \System\Processes
Network	TC::network received(_Total) TC::network sent(_Total)
GPU	TC::GPU load(_Total)\3D TC::GPU load(_Total)\Video Decode TC::GPU load(_Total)\Video Processing TC::GPU frame buffer(_Total)





Beyond Standard Performance Counters

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```
<?xml version="1.0" encoding="utf-8" ?>
<TelemetryDataConfig>
  <RefreshRate>1000</RefreshRate>
  <CounterDefinitions>
    <!-- Standard Counters -->
    <Counter Name="CPU" Unit="%">
      <CategoryName>Processor</CategoryName>
      <CounterName>% Processor Time</CounterName>
      <InstanceName>_Total</InstanceName>
    </Counter>
    <Counter Name="CPU Queue Length">
      <CategoryName>System</CategoryName>
      <CounterName>Processor Queue Length</CounterName>
    </Counter>
    <Counter Name="Memory Available" Unit="MBytes">
      <CategoryName>Memory</CategoryName>
      <CounterName>Available Mbytes</CounterName>
    </Counter>
  </CounterDefinitions>
</TelemetryDataConfig>
```

C++/C# Code Base
Single-instance counters
plus additional metrics

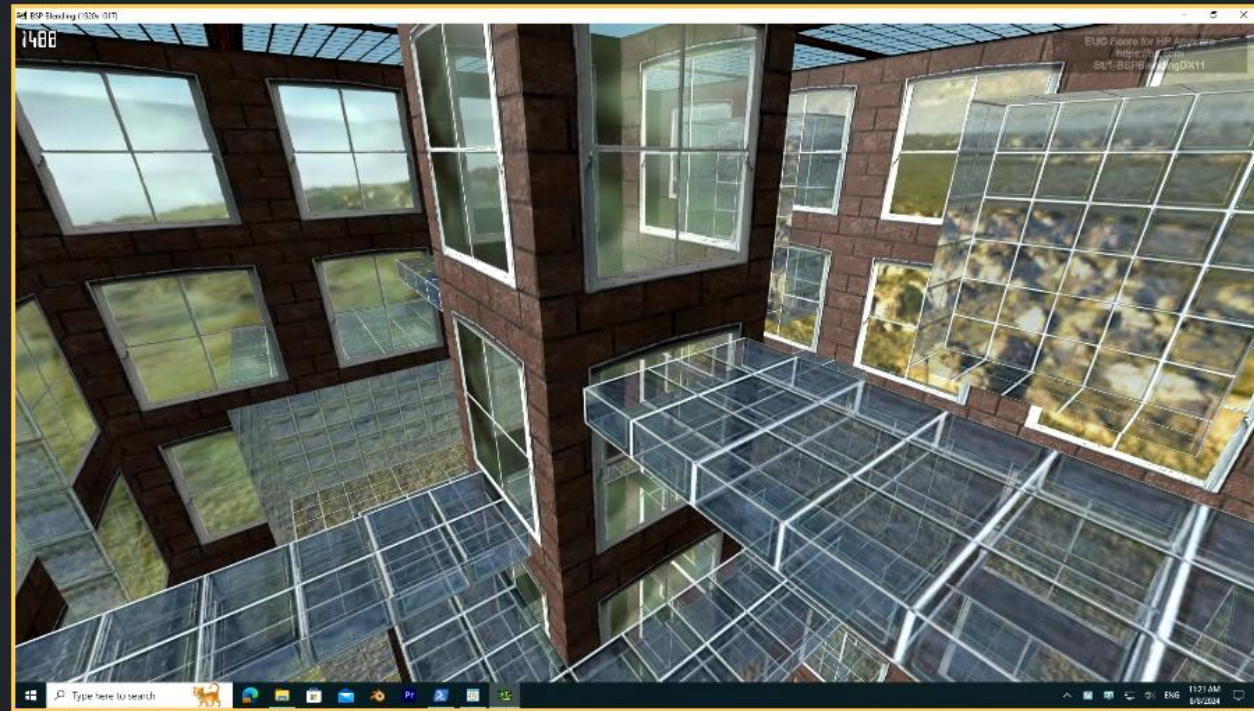


EUC Score TC-specific Metrics

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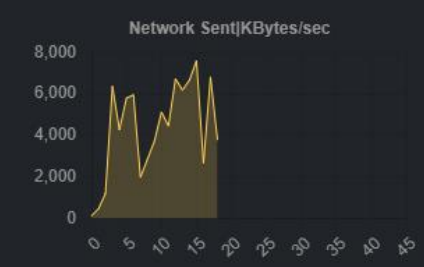
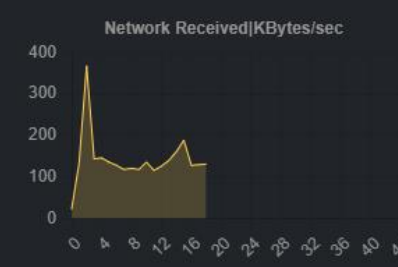
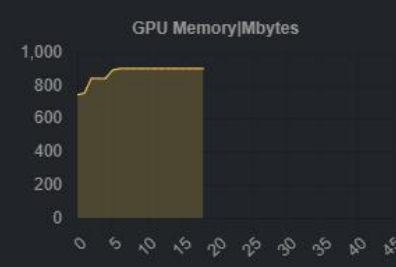
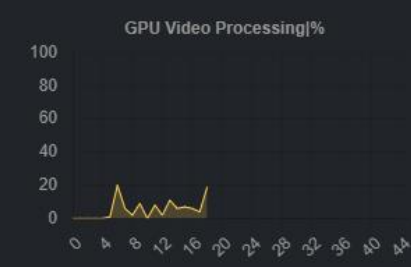
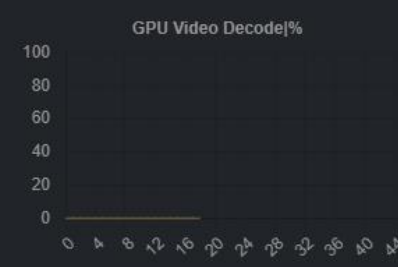
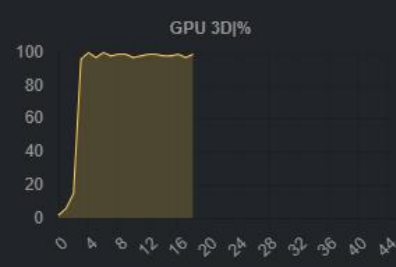
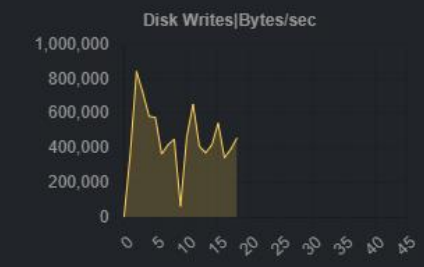
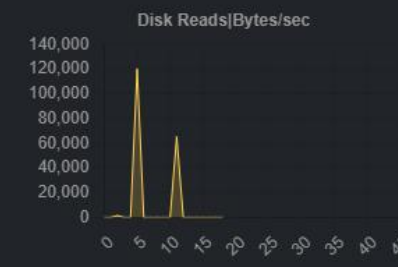
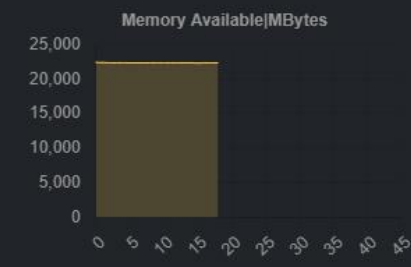
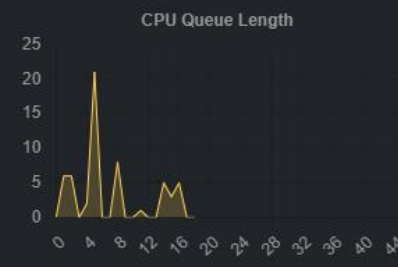
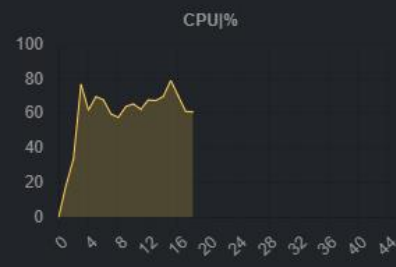
```
<Counter Name="Network Received" Unit="KBytes/sec">
  <CategoryName>TC::network received</CategoryName>
  <InstanceName>_Total</InstanceName>
</Counter>
<Counter Name="Network Sent" Unit="KBytes/sec">
  <CategoryName>TC::network sent</CategoryName>
  <InstanceName>_Total</InstanceName>
</Counter>
<Counter Name="GPU 3D" Unit="%">
  <CategoryName>TC::GPU load</CategoryName>
  <CounterName>3D</CounterName>
  <InstanceName>_Total</InstanceName>
</Counter>
<Counter Name="GPU Video Decode" Unit="%">
  <CategoryName>TC::GPU load</CategoryName>
  <CounterName>Video Decode</CounterName>
  <InstanceName>_Total</InstanceName>
</Counter>
```

```
<Counter Name="GPU Video Processing" Unit="%">
  <CategoryName>TC::GPU load</CategoryName>
  <CounterName>Video Processing</CounterName>
  <InstanceName>_Total</InstanceName>
</Counter>
<Counter Name="GPU Memory" Unit="MBytes">
  <CategoryName>TC::GPU frame buffer</CategoryName>
  <InstanceName>_Total</InstanceName>
</Counter>
<Counter Name="Session CPU" Unit="%">
  <CategoryName>Terminal Services Session</CategoryName>
  <CounterName>% Processor Time</CounterName>
  <InstanceName>TC::current RDP session</InstanceName>
</Counter>
```



```

00:00:00.000 Date: 2024/08/08 | Time: 11:21:36.466 | AppName: BSPBlending.exe
00:00:00.000 Simload: SL1-BSPBlendingDX11 | Computername: VM-ANYWAREGRAPH | Username: andrew
00:00:00.000 Number of Monitors: 1 | Default Monitor: 1 (0 | 0 | 1920 | 1080)
00:00:00.000 Pre-Simload countdown screen was visible for 1 sec
00:00:00.000 Delay between Simload start time and activity log start time: 1.247 sec
00:00:02.146 App launch time: 876 ms
00:00:02.406 Run action initiated
00:00:04.409 Press left arrow
00:00:05.528 Press left arrow
00:00:06.649 Press left arrow
00:00:07.766 Press right arrow
00:00:08.891 Press left arrow
00:00:10.014 Press left arrow
00:00:11.134 Press right arrow
00:00:12.259 Press right arrow
00:00:13.384 Press up arrow
00:00:14.501 Press down arrow
00:00:15.639 Press down arrow
00:00:16.789 Press right arrow
00:00:17.906 Press up arrow
    
```





Call to Action

If you want to learn more about the
EUC Score toolset, send an email to
info@eucscore.com



<https://eucscore.com>

NOTE: The complete EUC Score toolset is free for community benchmarking tests if the results are made freely available to the public





We love Feedback

<https://wpninjas24.sched.com/>



Great Session!



Okay Session!



Not so okay Session!



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Thank You



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